

## About the project

Since they were born in an age dominated by technology, this generation, which lives closely with technology, is also called the "internet generation". Generation Z is defined as a generation inclined to practical and direct learning in social settings. Their passion for learning tools that they can access at any time means that the generation does not want to have difficulty in accessing information. During the pandemic days the students want to learn how to access the information by themselves. Using Web 2.0 tools compatible with the technology in the education and training processes of the generation Z has become a necessity, not a need anymore. The world by using Web 2.0 tools. With this project, we aim to adapt the technology in our classes and subjects with a multidisciplinary approach in accordance with the curriculum. Within the scope of our project, we will teach the students some of the Web 2.0 tools and through these tools, the lessons will be more effective and useful.

### AIMS

Within the scope of the Project we aim to provide more active students in learning process. The generation "Z" is accustomed to the technological developments and With our project, we will teach the students some of the Web 2.0 tools and through these tools, the lessons will be more effective and useful. In addition to that, during the project, 11-15 years old students will cooperate with teachers and other students, learn how to use the web 2.0 tools and improve their communication skills in English, meet new people from different cultures. Our another aim is to enable our students to develop their critical thinking skills and take active roles in learning process.

Also, Students are encouraged to work in groups, often using Web 2.0 tools; this allows them to socialize and benefit from each other's experience and knowledge as much as possible. This will positively affect students' attitudes and behaviours towards each other.

### WORK PROCESS

During the Project activities, we aim to cooperate with the all partners in the Project effectively, the task division will be shared according to the demands of the partners. Each partner will form their own project team and these teams will provide the communication and participation among the other partners.

In 1. month; the partners will form the project team for each task, they will introduce their schools and cities- and also Ss will introduce themselves by using Web 2.0 tools. In 2. month, all partners will introduce their cities and countries. Then, the ss will shape their best friends with the words related to the Friendship by using web 2.0 tools and they will compare the characteristics of their friends. n ideal friend. In 3. month, the students are going to give information about their daily life, they will tell what they do from day until night. In the 4. month, ss will share recipes from their cuisines. In 5. month, they are going to make presentation about communication ways

### EXPECTED RESULTS

As a result of the project; we aim to form an e-book about the Project activities and this e-book will be the concrete output of the Project.

This e -book which the students will create with different Web tools, will increase their motivation to participate in activities at school and in the classroom. By this way the students will have the chance to go beyond textbooks, to create and edit content and help students improve their self-confidence.